Ryan Barry

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Technical Skills

Languages: Assembly, C/C++, MATLAB, PLC Ladder Logic, Python

Frameworks: CUDA, Git, Jupyter, Keras, NumPy, OpenCV, Pandas, PyTorch, ROS, Scikit-Learn, TensorFlow

Software: Altium Designer, AutoCAD, Creo, Inventor, LTSpice, MATLAB, SOLIDWORKS

Hardware: Microcontrollers, Motor/Sensor Control, PCB Design, SMT Soldering, TH Soldering, 3D Printing

Professional Experience and Research

Robotics Research Engineer II, Robotics and Automation Design Lab, Bryan, TX

March 2025 - Present

- Supporting hardware and software R&D for robotic manipulators for use in space applications.
- Contributing to PCB design, software and firmware development, and data collection and analysis for robotic systems engineered for robustness in extreme space environments.

Researcher, RIT Adaptive Human-Robot Teaming Lab, Rochester, NY

August 2023 - May 2024

- Developed a custom reinforcement learning (RL) environment in ROS and Gazebo for terrain-aware velocity control of a quadruped robot in a physics-based simulator.
- Implemented Proximal Policy Optimization (PPO) from scratch in PyTorch with LSTM-based policy and value networks; built a custom trajectory buffer and integrated the full RL pipeline into the ROS-based system.

Robotics Graduate Teaching Assistant, Rochester Institute of Technology, Rochester, NY August 2023 - May 2024 • Facilitated student learning of high-level robotics concepts and ROS through lab work and research projects.

Software Technical Lead, RIT University Rover Challenge Team, Rochester, NY

- Spearheaded software architecture development for autonomous and remote operation of a robotic rover.
- Directed a team of computer scientists to develop and test software for all subsystems of RIT's rover.
- Integrated a Python-based ROS application with embedded C++ code for peripheral control via Controller Area Network (CAN).

Electrical Engineer, RIT Electric Vehicle Team, Rochester, NY

August 2021 - May 2024

- Designed PCBs for custom electric motorcycles (IMU, CAN data handler, and 3 phase motor controller).
- Led teams and mentored underclassmen in PCB design using Altium, and in research and development principles.

Machine Learning R&D Intern, Penn State ARL, University Park, PA

May 2023 - August 2023

- Developed proof of concept synthetic data pipeline for active acoustic ML in unmanned undersea vehicles.
- Designed Python application for scenario development and interface with UUV simulation software.
- Developed an acoustic range and angle of arrival regression model to support transfer learning hypothesis.

Product Engineering Co-op, The Raymond Corporation, Greene, NY

- Programmed PLC-based test fixture with touchscreen UI for reliability testing of forklift control cables.
- Supported CAN system emulation for motor controller validation.

Electrical Engineering Intern, Davis Standard LLC, Fulton, NY

May 2021 - August 2021

• Revised schematics and drawings in AutoCAD; developed early prototype for 3D printer-inspired polymer extruder.

Projects

Open-Source Universal Kinematic Libraries for Generic Robots

September 2023 - Present

• Developed Python and C++ libraries for forward/inverse kinematics of generic arm and fixed-wheeled mobile robots.

Air Hockey Robot

October 2023 - December 2023

• Designed a 3-DOF air hockey robot using YOLOv8 for puck detection and LSTM-based trajectory prediction.

Trajectory Matching Omnidirectional Mobile Robot

February 2023 - April 2023

• Designed and programmed a holonomic robot with real-time YOLOv8-based object tracking and trajectory alignment.

Underwater Robot Motherboard PCB

November 2022 - April 2023 • Designed and soldered a PCB to integrate power distribution, propulsion and rudder actuation, and 7 onboard sensors.

Collaborative Robot Ball-and-Cup Game February 2023 - April 2023 Developed a ROS-based interactive game for Baxter robot using YOLOv6 and DeepSORT for object tracking.

Autonomous Nerf Blaster Mobile Robot

November 2021 - December 2021

• Created a mobile robot with a modified Nerf blaster to autonomously track and fire at a moving shield.

Education

Rochester Institute of Technology, Rochester, NY

Master of Science in Electrical Engineering

Specialization in Robotics and AI/ML

Rochester Institute of Technology, Rochester, NY Bachelor of Science in Electrical Engineering, Summa Cum Laude

Cumulative GPA: 3.86

Cumulative GPA: 3.92